TObject

fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fgIsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	

~TObject	GetOption	operator new[]
MakeZombie	GetObjectInfo	operator delete
DoError	GetTitle	operator delete[]
TObject	HandleTimer	operator delete
TObject	Hash	operator delete[]
operator=	InheritsFrom	SetBit
AppendPad	InheritsFrom	SetBit
Browse	Inspect	ResetBit
ClassName	IsFolder	TestBit
Clear	IsEqual	TestBits
Clone	IsSortable	InvertBit
Compare	IsOnHeap	Info
Copy	IsZombie	Warning
Delete	Notify	Error
DistancetoPrimitive	Is	SysError
Draw	Paint	Fatal
DrawClass	Pop	AbstractMethod
DrawClone	Print	MayNotUse
Dump	Read	GetDtorOnly
Execute	RecursiveRemove	SetDtorOnly
Execute	SavePrimitive	GetObjectStat
ExecuteEvent	SetDrawOption	SetObjectStat
FindObject	SetUniqueID	Class
FindObject	UseCurrentStyle	Class_Name
GetDrawOption	Write	IsA
GetUniqueID	operator new	ShowMembers
GetName	operator new[]	
GetIconName	operator new	

TApplication

fArgc	fFiles
fArgv	fIdleCommand
fAppImp	fIdleTimer
fReturnFromRun	fSigHandler
fNoLog	fgIsA
fNoLogo	
fQuit	

~TApplication	Iconify
TApplication	IsCmdThread
Help	Open
InitializeColors	Raise
LoadGraphicsLibs	Lower
MakeBatch	Argc
SetSignalHandler	Argv
TApplication	Argv
GetOptions	NoLogOpt
GetSignalHandler	NoLogoOpt
SetEchoMode	QuitOpt
HandleIdleTimer	InputFiles
HandleTermInput	ClearInputFiles
Init	ReturnFromRun
ProcessLine	SetReturnFromRun
ProcessFile	CreateApplication
Run	Terminate
SetIdleTimer	KeyPressed
RemoveIdleTimer	ReturnPressed
GetIdleCommand	Class
StartIdleing	Class_Name
StopIdleing	IsA
ApplicationName	ShowMembers
Show	Streamer
Hide	StreamerNVirtual
GetApplicationImp	

TRint

fNcmd
fDefaultPrompt
fPrompt[64]
fInterrupt
fInputHandler
fgIsA

~TRint
TRint
GetPrompt
SetPrompt
SetEchoMode
HandleTermInput
PrintLogo
Run
Terminate
Interrupt
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

TQObject

fListOfSignals	fgIsA
fListOfConnections	

~TQObject	Emit
GetSender	Connect
GetSenderClassName	Disconnect
ConnectToClass	HighPriority
ConnectToClass	LowPriority
CheckConnectArgs	HasConnection
TQObject	NumberOfSignals
GetListOfClassSignals	NumberOfConnections
GetListOfSignals	Connected
GetListOfConnections	Disconnected
Emit	Destroyed
Emit	ChangedBy
Emit	Message
Emit	Connect
Emit	Connect
Emit	Disconnect
Emit	Disconnect
Emit	LoadRQ_OBJECT
Emit	Class
Emit	Class_Name
Emit	IsA
Emit	ShowMembers
Emit	Streamer
Emit	StreamerNVirtual
Emit	