TNamed

fName
fTitle
fgIsA

~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TShape

fNumber
fVisibility
fMaterial
fgIsA

~TShape
ShapeDistancetoPrimitive
TShape
TShape
GetMaterial
GetNumber
GetVisibility
Paint
PaintGLPoints
PaintShape
SetName
SetPoints
SetVisibility
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

TAttLine

fLineColor
fLineStyle
fLineWidth
fgIsA

~TAttLine
TAttLine
TAttLine
Copy
DistancetoLine
GetLineColor
GetLineStyle
GetLineWidth
Modify
ResetAttLine
SaveLineAttributes
SetLineAttributes
SetLineColor
SetLineStyle
SetLineWidth
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

TAttFill

fFillColor
fFillStyle
fgIsA

~TAttFill
TAttFill
TAttFill
Copy
GetFillColor

TBRIK

fDx
fDy
fDz
fgIsA

~TBRIK
TBRIK
TBRIK
DistancetoPrimitive
GetDx
GetDy
GetDz
Paint
PaintGLPoints
SetPoints
Sizeof3D
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

TTRD2

fDx2
fDy2
fgIsA

~TTRD2
TTRD2
TTRD2
GetDx2
GetDy2
SetPoints
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual