

### TObject

fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fgIsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@-TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[ @]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[ @]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[ @]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[ @]	

### TBuffer

fMode	fBufMax	fClassMap	fgMapSize	kMapSize
fVersion	fMapCount	fParent	kRead	kStreamedMemberWise
fBufSize	fMapSize	fInfo	kWrite	fgIsA
fBuffer	fDisplacement	fInfos	kInitialSize	
fBufCur	fMap	kIsOwner	kMinimalSize	
@-TBuffer	CheckByteCount	ReadArray	WriteArray	operator @>@>
TBuffer	SetByteCount	ReadArray	WriteArray	operator @>@>
TBuffer	ReadVersion	ReadArrayDoubleWriteArray		operator @>@>
operator=	WriteVersion	ReadStaticArray	WriteArray	operator @>@>
CheckByteCount	WriteVersionMemberWriteArray	ReadStaticArray	WriteArray	operator @>@>
CheckCount	ReadObjectAny	ReadStaticArray	WriteArray	operator @>@>
CheckObject	SkipObjectAny	ReadStaticArray	WriteArray	operator @>@>
Expand	IncrementLevel	ReadStaticArray	WriteArray	operator @>@>
Read	SetStreamerElementWriteArray	ReadStaticArray	WriteArray	operator @<@<
Write	DecrementLevel	ReadStaticArray	WriteArray	operator @<@<
Write	GetInfo	ReadStaticArray	WriteArrayDoubleOperator	operator @<@<
WriteObject	IsReading	ReadStaticArray	WriteFastArray	operator @<@<
TBuffer	IsWriting	ReadStaticArray	WriteFastArray	operator @<@<
TBuffer	ReadBuf	ReadStaticArray	WriteFastArray	operator @<@<
TBuffer	WriteBuf	ReadStaticArray	WriteFastArray	operator @<@<
GetMapCount	ReadString	ReadStaticArray	WriteFastArray	operator @<@<
GetBufferVersion	WriteString	ReadStaticArrayDoubleFastArray		operator @<@<
GetMappedObject	ReadClass	ReadFastArray	WriteFastArray	operator @<@<
MapObject	WriteClass	ReadFastArray	WriteFastArray	operator @<@<
MapObject	ReadObject	ReadFastArray	WriteFastArray	operator @<@<
Reset	WriteObject	ReadFastArray	WriteFastArray	operator @<@<
InitMap	WriteObjectAny	ReadFastArray	WriteFastArray	operator @<@<
ResetMap	SetBufferDisplacement	ReadFastArray	WriteFastArray	SetGlobalReadParam
SetReadMode	SetBufferDisplacement	ReadFastArray	WriteFastArray	SetGlobalWriteParam
SetReadParam	GetBufferDisplacement	ReadFastArray	WriteFastArrayDouble	SetGlobalReadParam
SetWriteMode	ReadArray	ReadFastArray	WriteFastArray	SetGlobalWriteParam
SetWriteParam	ReadArray	ReadFastArray	WriteFastArray	GetClass
SetBuffer	ReadArray	ReadFastArray	StreamObject	GetClass
SetBufferOffset	ReadArray	ReadFastArray	StreamObject	Class
SetParent	ReadArray	ReadFastArray	StreamObject	Class_Name
GetParent	ReadArray	ReadFastArrayDouble	operator @>@>	IsA
Buffer	ReadArray	ReadFastArray	operator @>@>	ShowMembers
BufferSize	ReadArray	ReadFastArray	operator @>@>	
DetachBuffer	ReadArray	WriteArray	operator @>@>	
Length	ReadArray	WriteArray	operator @>@>	
CheckByteCount	ReadArray	WriteArray	operator @>@>	