

**TQObject**

fListOfSignals	fglsA
<b>fListOfConnections</b>	
@~TQObject	Emit
GetSender	Connect
GetSenderClassName	Disconnect
ConnectToClass	HighPriority
ConnectToClass	LowPriority
CheckConnectArgs	HasConnection
TQObject	NumberOfSignals
GetListOfClassSignals	NumberOfConnections
GetListOfSignals	Connected
GetListOfConnections	Disconnected
Emit	Destroyed
Emit	ChangedBy
Emit	Message
Emit	Connect
Emit	Connect
Emit	Disconnect
Emit	Disconnect
Emit	LoadRQ_OBJECT
Emit	Class
Emit	Class_Name
Emit	IsA
Emit	ShowMembers
Emit	Streamer
Emit	StreamerNVirtual
Emit	

**TDrawFeedback**

fAll	
fNames	
fglsA	
<b>@~TDrawFeedback</b>	
TDrawFeedback	
Feedback	
Class	
Class_Name	
IsA	
ShowMembers	
Streamer	
StreamerNVirtual	