

| TObject | | |
|---------------------|------------------|---------------------|
| fUniqueId | kNotDeleted | kWriteDelete |
| fBits | kZombie | fglsA |
| fgDtorOnly | kBitMask | |
| fgObjectStat | kSingleKey | |
| kIsOnHeap | kOverwrite | |
| @~TObject | GetOption | operator new |
| MakeZombie | GetObjectInfo | operator new@[@] |
| DoError | GetTitle | operator delete |
| TObject | HandleTimer | operator delete@[@] |
| TObject | Hash | operator delete |
| operator= | InheritsFrom | operator delete@[@] |
| AppendPad | InheritsFrom | SetBit |
| Browse | Inspect | SetBit |
| ClassName | IsFolder | ResetBit |
| Clear | IsEqual | TestBit |
| Clone | IsSortable | TestBits |
| Compare | IsOnHeap | InvertBit |
| Copy | IsZombie | Info |
| Delete | Notify | Warning |
| DistancetoPrimitive | Is | Error |
| Draw | Paint | SysError |
| DrawClass | Pop | Fatal |
| DrawClone | Print | AbstractMethod |
| Dump | Read | MayNotUse |
| Execute | RecursiveRemove | GetDtorOnly |
| Execute | SavePrimitive | SetDtorOnly |
| ExecuteEvent | SetDrawOption | GetObjectStat |
| FindObject | SetUniqueId | SetObjectStat |
| FindObject | UseCurrentStyle | Class |
| GetDrawOption | Write | Class_Name |
| GetUniqueId | Write | IsA |
| GetName | operator new | ShowMembers |
| GetIconName | operator new@[@] | |

| TNamed |
|--------------|
| fName |
| fTitle |
| fglsA |
| @~TNamed |
| TNamed |
| TNamed |
| TNamed |
| TNamed |
| operator= |
| Clear |
| Clone |
| Compare |
| Copy |
| FillBuffer |
| GetName |
| GetTitle |
| Hash |
| IsSortable |
| SetName |
| SetNameTitle |
| SetTitle |
| Is |
| Print |
| Sizeof |
| Class |
| Class_Name |
| IsA |
| ShowMembers |

| TKey | |
|--------------|------------------|
| fVersion | fSeekPdir |
| fNbytes | fClassName |
| fObjlen | fLeft |
| fDatetime | fBuffer |
| fKeylen | fBufferRef |
| fCycle | fglsA |
| fSeekKey | |
| @~TKey | GetSeekKey |
| Create | GetSeekPdir |
| Read | Hash |
| TKey | IsFolder |
| TKey | Keep |
| TKey | Is |
| TKey | Print |
| TKey | Read |
| TKey | ReadObj |
| Browse | ReadObjectAny |
| Delete | ReadBuffer |
| DeleteBuffer | ReadFile |
| FillBuffer | SetBuffer |
| GetClassName | SetParent |
| GetBuffer | Sizeof |
| GetBufferRef | WriteFile |
| GetCycle | Class |
| GetDatetime | Class_Name |
| GetKeep | IsA |
| GetKeylen | ShowMembers |
| GetNbytes | Streamer |
| GetObjlen | StreamerNVirtual |
| GetVersion | |