

**TMatrixDSparseRow\_const**

**fMatrix**  
**fRowInd**  
**fNindex**  
**fColPtr**  
**fDataPtr**  
**fgIsA**

**@~TMatrixDSparseRow**  
**TMatrixDSparseRow\_cor**  
**TMatrixDSparseRow\_cor**

**GetMatrix**  
**GetDataPtr**  
**GetColPtr**  
**GetRowIndex**  
**GetNindex**  
**operator()**  
**operator@[@]**  
**Class**  
**Class\_Name**  
**IsA**  
**ShowMembers**  
**Streamer**

**TMatrixDSparseRow**

**fgIsA**

**@~TMatrixDSparseRow**  
**TMatrixDSparseRow**  
**TMatrixDSparseRow**  
**TMatrixDSparseRow**  
**GetDataPtr**  
**operator()**  
**operator()**  
**operator@[@]**  
**operator@[@]**  
**operator=**  
**operator+=**  
**operator\*=**  
**operator=**  
**operator=**  
**operator=**  
**operator+=**  
**operator\*=**  
**Class**  
**Class\_Name**  
**IsA**  
**ShowMembers**