

TPadView3D fParent fViewBoxMin[3] fViewBoxMax[3] fTranslate[3] fExtraTranslate[3] fAngles[3] fExtraAngles[3] fAngleFactor[3] fScale @~TPadView3D TPadView3D ExecuteEvent GetPad Paint Size PaintBeginModel PaintEnd PaintScene UpdateNodeView PaintPolyMarker PaintPolyLine PaintPoints3D MoveNodeView MoveNodeView RotateView TPadOpenGLView TPadOpenGLView ExecuteEvent GetGLList GetNextGLList GetSpeedMove GetSteps Paint Size UpdatePosition UpdateNodeMatrix UpdateView GetRange SetRange GetShift SetShift GetAngles SetAngles SetAnglesFactors GetAnglesFactors GetScale SetScale	TPadOpenGLView kHiddenLine kSolidView KWireFrame fGLList fGLLastList fMouseInt fMouseX fMouseY fSpeedMove fStep[3] fResetView fPerspective @~TPadOpenGLView Disconnect MapOpenGL UpdateNodeView MoveModeView PaintEnd PaintScene PaintPolyMarker PaintPolyLine PaintPoints3D PushMatrix PopMatrix ResableView SetActiveNode SetLineAttr SetSpeedMove SetSteps UpdateNodeMatrix UpdatePosition UpdateProjectView ReleaseLastGLList
--	--