

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fgIsA
fgDtorOnly	kBitMask	
fgObjectStack	SingleKey	
kIsOnHeap	kOverwrite	
@-TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@
DoError	GetTitle	operator delete
TObject	HandleTime	operator delete
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete
AppendPad	InheritsFrom	GetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistanceTo	Primitive	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRead	DtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOpt	SetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrent	Styles
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new	@[@]

TBuffer					
fMode	fBufMax	fClassMap	fgMapSize	kMapSize	
fVersion	fMapCount	fParent	kRead	kStreamedMem	
fBufSize	fMapSize	fInfo	kWrite	fgIsA	
fBuffer	fDisplacement	fInfos	kInitialSize		
fBufCur	fMap	kIsOwner	kMinimalSize		
@-TBuffer	CheckByteCount	ReadArray	WriteArray	operator @>>	
TBuffer	SetByteCount	ReadArray	WriteArray	operator @>>	
TBuffer	ReadVersion	ReadArray	WriteArray	operator @>>	
operator=	WriteVersion	ReadStaticArray	WriteArray	operator @>>	
CheckByteCount	WriteVersion	MemberWrite	WriteArray	operator @>>	
CheckCount	ReadObject	ReadStaticArray	WriteArray	operator @>>	
CheckObject	SkipObject	ReadStaticArray	WriteArray	operator @>>	
Expand	IncrementLevel	ReadStaticArray	WriteArray	operator @>>	
Read	SetStreamLevel	ReadStaticArray	WriteArray	operator @<@	
Write	DecrementLevel	ReadStaticArray	WriteArray	operator @<@	
Write	GetInfo	ReadStaticArray	WriteArray	operator @<@	
WriteObject	IsReading	ReadStaticArray	WriteFastArray	operator @<@	
TBuffer	IsWriting	ReadStaticArray	WriteFastArray	operator @<@	
TBuffer	ReadBuf	ReadStaticArray	WriteFastArray	operator @<@	
TBuffer	WriteBuf	ReadStaticArray	WriteFastArray	operator @<@	
GetMapCount	ReadString	ReadStaticArray	WriteFastArray	operator @<@	
GetBufferVersion	WriteString	ReadStaticArray	WriteFastArray	operator @<@	
GetMappedObject	Class	ReadFastArray	WriteFastArray	operator @<@	
MapObject	WriteClass	ReadFastArray	WriteFastArray	operator @<@	
MapObject	ReadObject	ReadFastArray	WriteFastArray	operator @<@	
Reset	WriteObject	ReadFastArray	WriteFastArray	operator @<@	
InitMap	WriteObject	Any	ReadFastArray	WriteFastArray	operator @<@
ResetMap	SetBufferDisplacement	WriteFastArray	SetGlobalRead		
SetReadMode	SetBufferDisplacement	WriteFastArray	SetGlobalWrite		
SetReadParam	SetBufferDisplacement	WriteFastArray	SetGlobalRead		
SetWriteMode	ReadArray	ReadFastArray	WriteFastArray	SetGlobalWrite	
SetWriteParam	ReadArray	ReadFastArray	WriteFastArray	SetGlobalWrite	
SetBuffer	ReadArray	ReadFastArray	StreamObject	SetClass	
SetBufferOffset	ReadArray	ReadFastArray	StreamObject	Class	
SetParent	ReadArray	ReadFastArray	StreamObject	Class_Name	
GetParent	ReadArray	ReadFastArray	operator @>>		
Buffer	ReadArray	ReadFastArray	operator @>>	ShowMembers	
BufferSize	ReadArray	ReadFastArray	operator @>>		
DetachBuffer	ReadArray	WriteArray	operator @>>		
Length	ReadArray	WriteArray	operator @>>		
CheckByteCount	ReadArray	WriteArray	operator @>>		

TXMLBuffer			
fXML	fObjMap	fErrorFlag	fExpectedBaseClass
fStack	fIdArray	fCanUseCompress	fOutpressLevel
fVersionBuf	fValueBuf	fExpectedClass	fgIsA
@-TXMLBuffer	ReadStaticArray	WriteArray	operator @>>
TXMLBuffer	ReadStaticArray	WriteArray	operator @<@
TXMLBuffer	ReadStaticArray	WriteArray	operator @<@
SetCompressLevel	ReadStaticArray	WriteArray	operator @<@
SetXML	ReadStaticArray	WriteFastArray	operator @<@
XmlWriteBlock	ReadStaticArray	WriteFastArray	operator @<@
XmlWrite	ReadStaticArray	WriteFastArray	operator @<@
XmlWrite	ReadStaticArray	WriteFastArray	operator @<@
XmlReadBlock	ReadStaticArray	WriteFastArray	operator @<@
XmlRead	ReadStaticArray	WriteFastArray	operator @<@
XmlReadAny	ReadStaticArray	WriteFastArray	operator @<@
ReadClass	ReadStaticArray	WriteFastArray	operator @<@
WriteClass	ReadStaticArray	WriteFastArray	operator @<@
CheckByteCount	ReadStaticArray	WriteFastArray	operator @<@
CheckByteCount	ReadFastArray	WriteFastArray	operator @<@
SetByteCount	ReadFastArray	WriteFastArray	TXMLBuffer XmlReadBasic
ReadVersion	ReadFastArray	WriteFastArray	WriteObject XmlReadBasic
WriteVersion	ReadFastArray	WriteFastArray	XmlFile XmlReadBasic
ReadObject	ReadFastArray	WriteFastArray	PushStack XmlReadBasic
SkipObject	ReadFastArray	WriteFastArray	PushStack 32 XmlReadBasic
IncrementLevel	ReadFastArray	WriteFastArray	PushStack XmlReadBasic
SetStreamLevel	ReadFastArray	WriteFastArray	StackNode XmlReadBasic
DecrementLevel	ReadFastArray	WriteFastArray	StreamObject Stack XmlReadBasic
WriteObject	ReadFastArray	WriteFastArray	VerifyNode XmlReadBasic
ReadArray	ReadFastArray	WriteFastArray	VerifyStackNode XmlReadBasic
ReadArray	ReadFastArray	operator @>>	VerifyAttr XmlReadBasic
ReadArray	ReadFastArray	operator @>>	VerifyStackAttr XmlReadValue
ReadArray	ReadFastArray	operator @>>	AccessPoint XmlWriteObject
ReadArray	WriteArray	operator @>>	RegisterPoint XmlReadObject
ReadArray	WriteArray	operator @>>	ExtractPoint BeforeOperation
ReadArray	WriteArray	operator @>>	ExtractReference CheckVersionBuf
ReadArray	WriteArray	operator @>>	CreateItem Class
ReadArray	WriteArray	operator @>>	VerifyItemName Class_Name
ReadArray	WriteArray	operator @>>	CreateElement
ReadArray	WriteArray	operator @>>	VerifyElement ShowMembers
ReadArray	WriteArray	operator @>>	PerformPreProcessing
ReadArray	WriteArray	operator @>>	PerformPostProcessing
ReadArray	WriteArray	operator @>>	WriteArray operator @>>

TXMLSetup		
kSpecializedStoreStream	fCounter	fgIsA
kGeneralizedUseDtd	fStrBuf	
fXMLLayout	fUseNamespaces	fNameSpaceBase
@-TXMLSetup	StoreStream	XmlConvertClassMembers
TXMLSetup	IsUseDtd	XmlClassName
TXMLSetup	IsUseNamespaces	SetElementSetupFromStr
TXMLSetup	SetXmlLayout	GetNextReference
GetSetupAsStrBuf	SetStream	GetXmlSetup
PrintSetup	SetUsedDtd	SetNameSpaceBaseName
GetXmlLayout	SetUseNamespaces	DefineClass