

TObject		
fUniqueId	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStack	kNoContext	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanUp	kOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@-TObject	GetOption	operator new
MakeZombie	GetObjectInPic	operator new @
DoError	GetTitle	operator delete
TObject	HandleTime	operator delete
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistanceTo	Primitive	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRead	DtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOptions	SetObjectStat
FindObject	SetUniqueId	SetObjectStat
FindObject	UseCurrentStyles	
GetDrawOptions	Write	Class_Name
GetUniqueId	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new @	[@]

TNamed
fName
fTitle
fgIsA
@-TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TImage		
kXpm	kTga	kChar
kZCompressed	kXpm	kUnicode
kGZCompressed	kXpm	kStretch
kPng	kPlain	kTile
kJpeg	kEmbossed	kStretchY
kXcf	kSunken	kStretchX
kPpm	kShadeAbove	CoordModeOr
kPnm	kShadeBelow	CoordModePr
kBmp	kEmbossed	kRedChan
klco	kSunken	kGreenChan
kCur	kOutlineAbove	kBlueChan
kGif	kOutlineBelow	kAlphaChan
kTiff	kOutlineFull	kAllChan
kXbm	k3DTypes	fgIsA
kFits	kITERS	
@-TImage	Bevel	IsEditable
TImage	DrawText	GetWidth
TImage	BeginPaint	GetHeight
TImage	EndPoint	IsValid
operator=	DrawLine	GetScaledImage
TImage	DrawDashLine	GetPixels
Clone	DrawBox	GetArray
ReadImage	DrawRectangle	GetPixmap
WriteImage	FillRectangle	GetMask
SetImage	DrawPolyLine	GetArgbArray
SetImage	PutPixel	GetScanline
SetImage	PolyPoint	GetImageBuffer
SetImage	DrawSegment	SetImageBuffer
FromPad	FillPolygon	PaintImage
UnZoom	FillPolygon	FromWindow
Zoom	CropPolygon	Create
Flip	DrawFillArea	Open
Gray	DrawFillArea	Open
IsGray	FillSpans	Open
Mirror	FillSpans	Open
Scale	CropSpans	Open
Tile	CopyArea	operator+=
Crop	DrawCellArray	operator/=
Pad	FloodFill	Class
Blur	DrawCubeBevel	Class_Name
Vectorize	DrawStraight	Ellips
HSV	DrawCircle	ShowMembers
Gradient	DrawEllips	
Merge	DrawEllips2	
Append	SetEditable	

TASImage			
kNoZoom	fMaxValue	fEditable	fgVisual
kZoom	fMinValue	fPaintMode	fgInit
kZoomOps	fZoomOffX	fPic	fgIsA
kReadWrite	fZoomOffY	fMask	
kReadWrite	fZoomWidth	GrayImage	
fImage	fZoomHeight	IsGray	
fScaledImage	fZoomUpdate	fPlugList	
@-TASImage	Draw	DrawLine	FromWindow
DrawVLine	SetTitle	DrawDashLine	GetWidth
DrawHLine	SetTitle	DrawBox	GetHeight
DrawLineInt	SetTitleName	DrawRectangle	GetScaledWidth
DrawWideLine	FromPad	FillRectangle	GetScaledHeight
DrawDashH	Draw	DrawPolyLine	Valid
DrawDashV	Draw	PutPixel	IsGray
DrawDashZ	DistanceTo	PutPixel	GetImage
GetPolygon	SpriteEvent	DrawSegment	SetImage
GetFillArea	SpriteEvent	FillPolygon	GetScaledImage
FillRectangle	SetPaint	FillPolygon	GetPixmap
DrawTextTTE	Zoom	CropPolygon	GetMask
DrawGlyph	UnZoom	DrawFillArea	GetPixels
SetDefaults	Flip	DrawFillArea	GetArray
CreateThumbnail	Mirror	FillSpans	GetArgbArray
DestroyImage	Scale	FillSpans	GetScanline
GetFileType	Tile	CropSpans	GetImageBuffer
MapFileType	Crop	CopyArea	SetImageBuffer
MapQuality	Pad	DrawCellArray	PaintImage
InitVisual	Blur	FloodFill	SetPaletteEnabled
TASImage	Vectorize	DrawCubeBevel	Class_Primitive
TASImage	Gray	DrawStraight	Ellips
TASImage	StartPalette	DrawCircle	AlphaBlend
TASImage	HSV	DrawEllips	Image2Drawable
TASImage	Merge	DrawEllips2	Class
TASImage	Append	ReadImage	Class_Name
TASImage	Gradient	WriteImage	IsA
operator=	Bevel	SetImage	ShowMembers
Clone	DrawText	SetImage	
SetEditable	BeginPaint	SetImage	
IsEditable	EndPoint	SetImage	

TAttImage		
klmgDefault	fImageQuality	fPaletteEnabled
klmgPoor	fImageCompression	
klmgFast	fConstRatio	
klmgGood	fPalette	
klmgBest	fPaletteEditor	
@-TAttImage	SaveImage	Class
TAttImage	SetConstRatio	Class_Name
TAttImage	SetPaletteEnabled	Class
Copy	SetImageColor	ShowMembers
GetConstRatio	SetImageQuality	Streamer
GetImageColor	SetPosition	StreamerNVirtual