

TCollection

fgCurrentCollection fSize
 fgGarbageCollection kInitCapacity
 fgEmptyingGarbage kInitHashTableCapacity
 fgGarbageStack fgIsA
 kIsOwner
 fName

@~TCollection IsOwner
 operator= IsSortable
 Add Is
 AddVector MakeIteIerator
 AddAll MakeReverseIteIerator
 AssertClass Paint
 Browse Print
 Capacity Print
 Clear RecursiveRemove
 Compare Remove
 Contains RemoveAll
 Contains RemoveAll
 Delete SetCurrentCollection
 Draw SetName
 Dump SetOwner
 FindObject Write
 operator() Write
 FindObject GetCurrentCollection
 GetEntries StartGarbageCollection
 GetName GarbageCollect
 GetObjectRef EmptyGarbageCollection
 GetSize Class
 GrowBy Class_Name
 Hash IsA
 IsArgNull ShowMembers
 IsEmpty
 IsFolder

TSeqCollection

fSorted
 fgIsA

@~TSeqCollection
 Changed
 Add
 AddFirst
 AddLast
 AddAt
 AddAfter
 AddBefore
 RemoveFirst
 RemoveLast
 RemoveAt
 RemoveAfter
 RemoveBefore
 At
 Before
 After
 First
 Last
 LastIndex
 IndexOf
 IsSorted
 UnSort
 ObjCompare
 QSort
 QSort
 Class
 Class_Name
 IsA
 ShowMembers

TList

fFirst fAscending
 fLast fgIsA
 fCache

@~TList AddAfter
 LinkAt AddAfter
 FindLink AddBefore
 DoSort AddBefore
 LnkCompare Remove
 NewLink Remove
 NewOptLink At
 DeleteLink After
 TList Before
 TList First
 Clear FirstLink
 Delete GetObjectRef
 FindObject Last
 FindObject LastLink
 MakeIteIerator Sort
 Add IsAscending
 Add Class
 AddFirst Class_Name
 AddLast IsA
 AddLast ShowMembers
 AddAt

THashList

fTable
 fgIsA

@~THashList
 THashList
 THashList
 AverageCollisions
 Clear
 Delete
 FindObject
 FindObject
 AddFirst
 AddFirst
 AddLast
 AddLast
 AddAt
 AddAfter
 AddAfter
 AddBefore
 AddBefore
 RecursiveRemove
 Refresh
 Remove
 Remove
 Class
 Class_Name
 IsA
 ShowMembers