

**ROOT::Math::Boost**

kLXX	kLTZ
kLXY	kLTT
kLXZ	kXX
kLXT	kXY
kLYX	kXZ
kLYY	kXT
kLYZ	kYY
kLYT	kYZ
kLZX	kYT
kLZY	kZZ
kLZZ	kZT
kLZT	kTT
kLTX	fM[10]
kLTY	

@~Boost	GetLorentzRotation
Boost	operator()
Boost	Invert
Boost	Inverse
Boost	operator==
Boost	operator@!=
operator=	SetIdentity
operator=	Boost
operator=	SetComponents
Rectify	SetComponents
SetComponents	GetComponents
GetComponents	operator*
BetaVector	