

Double32\_t,4,4,ROOT::Math::MatRepStd<Double32\_t,4,4> >

kRows  
kCols  
kSize  
fRep

@~SMatrix@<Double32\_t,4,4,ROOT::Math::MatRepStd@<Double32\_t,4,4@> @>  
SMatrix@<Double32\_t,4,4,ROOT::Math::MatRepStd@<Double32\_t,4,4@> @>  
SMatrix@<Double32\_t,4,4,ROOT::Math::MatRepStd@<Double32\_t,4,4@> @>  
SMatrix@<Double32\_t,4,4,ROOT::Math::MatRepStd@<Double32\_t,4,4@> @>  
SMatrix@<Double32\_t,4,4,ROOT::Math::MatRepStd@<Double32\_t,4,4@> @>  
SMatrix@<Double32\_t,4,4,ROOT::Math::MatRepStd@<Double32\_t,4,4@> @>  
operator=  
operator=  
apply  
Array  
Array  
begin  
end  
begin  
end  
operator==  
operator@!=  
operator@!=  
operator@>  
operator@<  
operator()  
operator()  
operator+=  
operator-=  
operator\*=  
operator/=  
Invert  
Inverse  
Det  
Det2  
Row  
Col  
Diagonal  
UpperBlock  
LowerBlock  
IsInUse