

DT::Math::SVector<Double32\_t,6>

kSize  
fArray[6]

@~SVector@<Double32\_t,6@>

SVector@<Double32\_t,6@>

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SVector@<Double32\_t,6@>

SVector@<Double32\_t,6@>

operator=

Dim

apply

Array

Array

begin

end

begin

end

operator==

operator@!=

operator==

operator@!=

operator@>

operator@<

operator@>

operator@<

operator@[@]

operator()

operator@[@]

operator()

operator+=

operator-=

operator\*=  
operator/=

operator+=

operator+=

operator-=

Unit