

### TIterator

fgIsA

@~TIterator

operator=  
GetCollection

**GetOption**

Next

Reset

**operator()**

Class

Class\_Name

IsA

ShowMembers

### TBtreeIter

fTree

fCursor

fDirection

fgIsA

@~TBtreeIter

TBtreeIter

TBtreeIter

TBtreeIter

operator=

operator=

GetCollection

Next

Reset

Class

Class\_Name

IsA

ShowMembers