

**TObject**

fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

**TGGC**

fValues	fgIsA
fContext	
@~TGGC	GetAttributes
TGGC	GetMask
UpdateValues	GetFunction
GetMaskString	GetPlaneMask
TGGC	GetForeground
TGGC	GetBackground
operator=	GetLineWidth
GetGC	GetLineStyle
operator()	GetTile
SetAttributes	GetStipple
SetFunction	GetTileStipXOrigin
SetPlaneMask	GetTileStipYOrigin
SetForeground	GetSubwindowMode
SetBackground	GetFont
SetLineWidth	GetGraphicsExposures
SetLineStyle	GetClipXOrigin
SetCapStyle	GetClipYOrigin
SetJoinStyle	GetClipMask
SetFillStyle	GetCapStyle
SetFillRule	GetJoinStyle
SetTile	GetFillStyle
SetStipple	GetFillRule
SetTileStipXOrigin	GetDashOffset
SetTileStipYOrigin	GetDashLen
SetFont	GetDashes
SetSubwindowMode	GetArcMode
SetGraphicsExposures	Print
SetClipXOrigin	SavePrimitive
SetClipYOrigin	Class
SetClipMask	Class_Name
SetDashOffset	IsA
SetDashList	ShowMembers
SetArcMode	

**TRefCnt**

fRefs	
kStaticInit	
@~TRefCnt	SetRefCount
TRefCnt	AddReference
TRefCnt	RemoveReference
References	