

TObject		
fUniqueId	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStack	kNoContextMenu	kCanWrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanUp	kOnHeap	fgIsA
kObjInCanvas	NotDeleted	
@-TObject		
GetOption	operator new	
MakeZombie	GetObjectInfo	operator new@
DoError	GetTitle	operator delete
TObject	HandleTime	operator delete
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
Distanceto	Primitive	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRedo	DtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOptions	SetObjectStat
FindObject	SetUniqueId	SetObjectStat
FindObject	UseCurrentStyles	
GetDrawOptions	Write	Class_Name
GetUniqueId	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@	[@]

TNamed
fName
fTitle
fgIsA
@-TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TVirtualX			
kCopy	kHollow	kOpaque	fDrawMode
kXor	kFilled	kCheck	fgIsA
kInvert	kClear	kLoad	
@-TVirtualX	ResizePixmap	PowerWindow	EventsPending
TVirtualX	ResizeWindow	MoveWindow	NextEvent
TVirtualX	SelectWindow	MoveResizeWindow	TranslateCoords
Init	SelectPixmap	ResizeWindow	CopyArea
ClearWindow	GetCharacterMap	UnifyWindow	ChangeWindowFillPolygons
ClosePixmap	SetClipOFF	ReparentWindow	ChangeProperty
CloseWindow	SetClipRegion	SetWindowBackground	SetForeground
CopyPixmap	SetCursor	SetWindowDelegate	GetRect
CreateOpenSetDoubleBuffer	CreateWindow	CheckEventUpdate	
DeleteOpenSetDoubleBuffer	OpenDisplay	SendEvent	CreateRegion
DrawBox	SetDoubleBuffer	CloseDisplay	WMDeleteNotify
DrawCellArray	SetDrawMode	GetDisplay	SetKeyAutoRepeat
DrawFillArea	SetFillColor	GetVisual	GrabKey
DrawLine	SetFillStyle	GetScreen	GrabButton
DrawPolyLine	GetLineColor	GetDepth	GrabPointer
DrawPolyMap	GetLineStyle	GetColorMap	SetWindowSubtractRegion
DrawText	SetLineStyle	InternAtom	SetIconName
ExecCommand	SetLineWidth	GetDefaultRGB	SetWindowEmptyRegion
GetCharacterMap	SetMarkerColor	GetParent	SetClassHint
GetDrawMode	SetMarkerSize	LoadQueryFont	SetWMHint
GetDoubleBuffer	SetMarkerStyle	GetFontHandle	SetWMPosition
GetGeometry	GetOpacity	DeleteFont	SetWMSize
DisplayNames	GetRGB	CreateGC	SetWMSizeHints
GetNativeEvent	GetTextAlign	ChangeGC	SetWMState
GetPixel	SetTextColor	CopyGC	SetWMTransSetImageSize
GetPlanes	SetTextFont	DeleteGC	DrawString
GetRGB	SetTextFont	CreateCursor	TextWidth
GetTextExtent	SetTextMag	SetCursor	GetFontProperties
GetTextMag	SetTextSize	CreatePixmap	GetGCValue
GetWindowID	UpdateWindow	CreatePixmap	GetFontStrut
InitWindow	WriteGIF	DeletePixmap	ClearWindow
AddWindow	WritePixmap	CreatePicture	FreeFont
AddPixmap	GetCurrentWindow	WritePicture	FillRect
RemoveWindow	GetWindow	CreatePixmap	FreeFont
MoveWindow	MapWindow	ReadPicture	DataSegment
OpenPixmap	MapSubwindow	DeletePicture	DataInput
QueryPoint	MapRaised	SetDashes	GetInputFocus
ReadGIF	UnmapWindow	ParseColor	SetInputFocus
RequestLocal	DestroyWindow	AllocColor	GetPrimarySelectionOwner
RequestString	DestroySubwindows	Color	SetPrimarySelectionOwner
RescaleWindow	RaiseWindow	FreeColor	ConvertPrimarySelection

TGQt			
fgCoinFlag	fgCoinLoaded	fgIsA	
@-TGQt	ResizePixmap	UnifyWindow	SendEvent
RegisterWindow	ResizeWindow	SetWindowBackground	SetWindowEmptyRegion
UnRegisterWindow	SelectWindow	SetWindowBackground	SetKeyAutoRepeat
IsRegistered	SelectPixmap	CreateWindow	GrabKey
operator=	SetCharacterMap	OpenDisplay	GrabButton
TGQt	SetClipOFF	CloseDisplay	GrabPointer
TGQt	SetClipRegion	GetDisplay	SetWindowName
TGQt	SetCursor	GetVisual	SetIconName
Init	SetDoubleBuffer	GetScreen	SetIconPixmap
ClearWindow	SetDoubleBuffer	GetDepth	SetClassHint
ClosePixmap	SetDoubleBuffer	GetColorMap	SetMWMHint
CloseWindow	SetDrawMode	InternAtom	SetWMPosition
CopyPixmap	SetFillColor	GetDefaultRGB	SetWMSize
CreateOpenSetDoubleBuffer	SetFillColor	GetParent	SetWMSizeHints
DeleteOpenSetDoubleBuffer	SetLineColor	LoadQueryFont	SetWMState
DrawBox	SetLineStyle	GetFontHandle	SetWMTransSetImageSize
DrawCellArray	SetLineStyle	DeleteFont	DrawString
DrawFillArea	SetLineWidth	CreateGC	TextWidth
DrawLine	SetMarkerColor	ChangeGC	GetFontProperties
DrawPolyLine	SetMarkerSize	CopyGC	GetGCValue
DrawPolyMap	SetMarkerStyle	CreateGC	GetFontStrut
DrawText	SetOpacity	CreateCursor	FreeFont
ExecCommand	SetRGB	SetCursor	ClearWindow
GetCharacterMap	SetTextAlign	CreatePixmap	FreeFont
GetDoubleBuffer	SetTextColor	CreatePixmap	FillRect
GetGeometry	SetTextFont	CreatePixmap	DrawRectangle
DisplayNames	SetTextFont	DeletePixmap	DrawSegment
GetNativeEvent	SetTextMag	CreatePicture	FillRect
GetPixel	SetTextSize	CreatePicture	FreeFont
GetPlanes	UpdateWindow	ReadPicture	SetInputFocus
GetRGB	Warp	DeletePicture	GetPrimarySelectionOwner
GetTextExtent	Warp	SetDashes	SetPrimarySelectionOwner
GetTextMag	WriteGIF	ParseColor	ConvertPrimarySelection
GetWindowID	WritePixmap	AllocColor	LookupString
HasTTFonts	GetWindowAttribute	Color	GetPasteBuffer
InitWindow	MapWindow	FreeColor	TranslateCoords
AddWindow	MapSubwindow	EventsPending	GetWindowSet
RemoveWindow	MapRaised	NextEvent	FillPolygon
MoveWindow	UnmapWindow	Ball	QueryPoint
OpenPixmap	DestroyWindow	CopyArea	SetBackground
QueryPoint	RaiseWindow	ChangeWindowAttribute	SetClipboard
ReadGIF	LowerWindow	ChangeProperty	SetClipRectangles
RequestLocal	MoveWindow	DrawLine	Update
RequestString	MoveResizeWindow	CopyArea	CreateRegion
RescaleWindow	ResizeWindow	CheckEvent	DestroyRegion

TAttLine			
fLineColor	fLineStyle	fLineWidth	fgIsA
@-TAttLine	GetLineColor	SaveLineAttributes	StreamersVirtual
TAttLine	GetLineStyle	SetLineAttributes	Class_Name
TAttLine	GetLineWidth	SetLineColor	IsA
Copy	Modify	SetLineStyle	ShowMembers
Distanceto	ResetAttLine	SetLineWidth	Streamers