

| TObject             |                  |                     |
|---------------------|------------------|---------------------|
| fUniqueID           | kIsReferenced    | kZombie             |
| fBits               | kHasUUID         | kBitMask            |
| fgDtorOnly          | kCannotPick      | kSingleKey          |
| fgObjectStat        | kNoContextMenu   | kOverwrite          |
| kCanDelete          | kInvalidObject   | kWriteDelete        |
| kMustCleanup        | kIsOnHeap        | fgIsA               |
| kObjInCanvas        | kNotDeleted      |                     |
| @~TObject           | GetOption        | operator new        |
| MakeZombie          | GetObjectInfo    | operator new@[@]    |
| DoError             | GetTitle         | operator delete     |
| TObject             | HandleTimer      | operator delete@[@] |
| TObject             | Hash             | operator delete     |
| operator=           | InheritsFrom     | operator delete@[@] |
| AppendPad           | InheritsFrom     | SetBit              |
| Browse              | Inspect          | SetBit              |
| ClassName           | IsFolder         | ResetBit            |
| Clear               | IsEqual          | TestBit             |
| Clone               | IsSortable       | TestBits            |
| Compare             | IsOnHeap         | InvertBit           |
| Copy                | IsZombie         | Info                |
| Delete              | Notify           | Warning             |
| DistancetoPrimitive | Is               | Error               |
| Draw                | Paint            | SysError            |
| DrawClass           | Pop              | Fatal               |
| DrawClone           | Print            | AbstractMethod      |
| Dump                | Read             | MayNotUse           |
| Execute             | RecursiveRemove  | GetDtorOnly         |
| Execute             | SavePrimitive    | SetDtorOnly         |
| ExecuteEvent        | SetDrawOption    | GetObjectStat       |
| FindObject          | SetUniqueID      | SetObjectStat       |
| FindObject          | UseCurrentStyle  | Class               |
| GetDrawOption       | Write            | Class_Name          |
| GetUniqueID         | Write            | IsA                 |
| GetName             | operator new     | ShowMembers         |
| GetIconName         | operator new@[@] |                     |

| TGObject    |
|-------------|
| fld         |
| fClient     |
| fgIsA       |
| @~TGObject  |
| operator=   |
| TGObject    |
| TGObject    |
| GetId       |
| GetClient   |
| Hash        |
| IsEqual     |
| Class       |
| Class_Name  |
| IsA         |
| ShowMembers |

| TGWindow            |                       |
|---------------------|-----------------------|
| fParent             | kEditDisableLayout    |
| fNeedRedraw         | kEditDisableResize    |
| fName               | kEditDisableHeight    |
| fgCounter           | kEditDisableWidth     |
| kEditDisabled       | kEditDisableBtnEnable |
| kEditEnable         | kEditDisableKeyEnable |
| kEditDisable        | fgIsA                 |
| kEditDisableEvents  |                       |
| kEditDisableGrab    |                       |
| @~TGWindow          | HandleTimer           |
| TGWindow            | HandleIdleEvent       |
| TGWindow            | Move                  |
| operator=           | Resize                |
| DoRedraw            | MoveResize            |
| TGWindow            | IsMapped              |
| TGWindow            | IsEditable            |
| GetParent           | GetEditDisabled       |
| GetMainFrame        | SetEditDisabled       |
| MapWindow           | SetEditable           |
| MapSubwindows       | MustCleanup           |
| MapRaised           | Print                 |
| UnmapWindow         | SetWindowName         |
| DestroyWindow       | GetName               |
| DestroySubwindows   | SetName               |
| RaiseWindow         | SetMapSubwindows      |
| LowerWindow         | IsMapSubwindows       |
| IconifyWindow       | GetCounter            |
| ReparentWindow      | Class                 |
| RequestFocus        | Class_Name            |
| SetBackgroundColor  | IsA                   |
| SetBackgroundPixmap | ShowMembers           |
| HandleExpose        |                       |
| HandleEvent         |                       |