

**TGTextButton**

fLabel  
 fTMode  
 fHKeycode  
 fFontStruct  
 fHasOwnFont  
 fgDefaultFont  
 fglsA

@~TGTextButton  
 operator=  
 Init  
 DoRedraw  
 GetDefaultFontStruct  
 TGTextButton  
 TGTextButton  
 TGTextButton  
 TGTextButton  
 TGTextButton  
 GetDefaultSize  
 HandleKey  
 GetText  
 GetTitle  
 GetString  
 SetTextJustify  
 GetTextJustify  
 SetText  
 SetText  
 SetTitle  
 SetFont  
 SetFont  
 SetTextColor  
 SetForegroundColor  
 HasOwnFont  
 ChangeText  
 GetFontStruct  
 SavePrimitive  
 Class  
 Class\_Name  
 IsA  
 ShowMembers

**TGCheckBox**

fPrevState  
 fgDefaultFont  
 fgDefaultGC  
 fglsA

@~TGCheckBox  
 Init  
 PSetState  
 DoRedraw  
 EmitSignals  
 GetDefaultFontStruct  
 GetDefaultGC  
 TGCheckBox  
 TGCheckBox  
 TGCheckBox  
 GetDefaultSize  
 HandleButton  
 HandleKey  
 HandleCrossing  
 IsToggleButton  
 IsOn  
 IsDown  
 SetState  
 SavePrimitive  
 Class  
 Class\_Name  
 IsA  
 ShowMembers  
 Streamer

**TGedSelect**

fDrawGC  
 fPopup  
 fglsA

@~TGedSelect  
 DoRedraw  
 DrawTriangle  
 TGedSelect  
 HandleButton  
 Enable  
 Disable  
 SetPopup  
 Class  
 Class\_Name  
 IsA  
 ShowMembers  
 Streamer

**TGedPatternSelect**

fPattern  
 fglsA

@~TGedPatternSelect  
 DoRedraw  
 TGedPatternSelect  
 SetPattern  
 GetPattern  
 GetDefaultSize  
 PatternSelected  
 ProcessMessage  
 SavePrimitive  
 Class  
 Class\_Name  
 IsA  
 ShowMembers  
 Streamer