

TGFrame			
fX	fBorderWidth	fgWhitePixel	fgLastButton
fY	fOptions	fgBlackPixel	fgDbx
fWidth	fBackground	fgBlackGC	fgDby
fHeight	fEventMask	fgWhiteGC	fgDbw
fMinWidth	fFE	fgHilightGC	fgUserColor
fMinHeight	fgInit	fgShadowGC	fgIsA
fMaxWidth	fgDefaultFrameBackgroundGC	fgBkgndGC	
fMaxHeight	fgDefaultSelectedBackgroundGC	fgBkgrndGC	
@-TGFrame			
HandleCrossing	Layout		GetFrameElement
HandleMotion	MapSubwindows		SetFrameElement
HandleKey	ReparentWindow		Contains
HandleFocusChange	MapWindow		GetFrameFromPoint
HandleClientMessage	MapRaised		SetX
HandleSelection	UnmapWindow		SetY
HandleSelectionRequest	DrawBorder		SetWidth
HandleSelectionDraw	DrawCopy		SetHeight
HandleColorMapChange	DrawCopy		SetMinWidth
HandleBackgroundEnter	IsActive		SetMinHeight
HandleDragLeave	Composite		SetMaxWidth
HandleDragMotion	IsEditable		SetMaxHeight
HandleDragDrop	SetEditable		SetSize
ProcessedEvent	SetLayoutBroken		Print
SendMessage	IsLayoutBroken		SaveUserColor
ProcessMessage	SetCleanup		SavePrimitive
GetDefaultSize	SetDragType		Delete
Move	SetDropType		DrawClone
Resize	GetDragType		DrawClass
Resize	GetDropType		Dump
MoveResize	GetWidth		Inspect
GetDefaultWidth	GetHeight		SetDrawOption
GetDefaultHeight	GetMinWidth		Class
GetBackground	GetMinHeight		Class_Name
ChangeBackground	GetMaxWidth		IsA
SetBackgroundColor	GetMaxHeight		ShowMembers
GetForegroundColor	GetSize		
SetForegroundColor	GetX		
GetOptions	GetY		
ChangeOptions	GetBorderWidth		

TGCompositeFrame	
fLayoutManager	fMapSubwindows
fList	fgDefaultHints
fLayoutBroken	fgIsA
fMustCleanup	
@-TGCompositeFrame	
RemoveFrame	
ShowFrame	
HideFrame	
GetState	
operator=	IsVisible
GetList	IsVisible
GetDefaultWidth	IsArranged
GetDefaultHeight	IsArranged
GetDefaultSize	IsComposite
GetFrameFromPoint	IsEditable
TranslateCoordinates	IsEditable
MapSubwindows	SetLayoutBroken
Layout	IsLayoutBroken
HandleButton	SetEditDisabled
HandleDoubleClick	SetCleanup
HandleCrossing	MustCleanup
HandleMotion	Cleanup
HandleKey	SetMapSubwindows
HandleFocusChange	MapSubwindows
HandleSelection	Print
HandleDragEnter	ChangeSubframesB
HandleDragLeave	SavePrimitive
HandleDragMotion	SavePrimitiveSubfra
HandleDragDrop	Class
ChangeOptions	Class_Name
ProcessMessage	IsA
GetLayoutManager	ShowMembers
SetLayoutManager	
AddFrame	

TGedFrame
fModel
fPad
fInit
fAvoidSignal
fTab
fgIsA
@-TGedFrame
operator=
MakeTitle
GetModel
GetPad
GetDrawOption
RecursiveRemove
Refresh
SetActive
SetDrawOption
SetModel
Update
Class
Class_Name
IsA
ShowMembers

TGWidget
fWidgetId
fWidgetFlags
fMsgWindow
fCommand
fgIsA
@-TGWidget
TGWidget
operator=
SetFlags
ClearFlags
TGWidget
TGWidget
WidgetId
IsEnabled
HasFocus
WantFocus
Associate
SetCommand
GetCommand
Class
Class_Name
IsA
ShowMembers

TGeoTrd2Editor
fDxi1
fDxi2
fDyi1
fDyi2
fDzi
fNamei
fShape
flsModified
flsShapeEditable
fTabMgr
fShapeName
fEDx1
fEDx2
fEDy1
fEDy2
fEDz
fApply
fUndo
fDelayed
fgIsA
@-TGeoTrd2Editor
ConnectSignals2Slots
IsDelayed
TGeoTrd2Editor
SetModel
DoDx1
DoDx2
DoDy1
DoDy2
DoDz
DoModified
DoName
DoApply
DoUndo
Class
Class_Name
IsA
ShowMembers
Streamer

TQObject			
flListOfSignals	flListOfConnections	fgIsA	
@-TQObject			
EmitVA	Emit	Emit	Destroyed
Emit	Emit	Emit	ChangedBy
Emit	Emit	Emit	Message
Emit	Emit	Emit	Connect
ConnectToClass	Connect	Connect	Connect
ConnectToClass	Disconnect	Disconnect	Disconnect
CheckConnectArgs	HighPriority	Disconnect	Disconnect
HighPriority	LowPriority	LoadRQ_OBJECT	
LowPriority	HasConnection	Class	
NumberOfSignals	Class_Name		
NumberOfConnections			
Connected	ShowMembers		
Disconnected			