

TObject

fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	GetDtorOnly
Execute	SaveAs	SetDtorOnly
Execute	SavePrimitive	GetObjectStat
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	Class
FindObject	UseCurrentStyle	Class_Name
GetDrawOption	Write	IsA
GetUniqueID	Write	ShowMembers
GetName	operator new	
GetIconName	operator new@[@]	
GetOption	operator new	

Event

fType[20]	fHighPt
fEventName	fMuons
fNtrack	fLastTrack
fNseg	fWebHistogram
fNvertex	fH
fFlag	fTriggerBits
fTemperature	fIsValid
fMeasures[10]	fgTracks
fMatrix[4][4]	fgHist
fClosestDistance	fgIsA
fEvtHdr	
fTracks	
@~Event	GetNseg
Event	GetNvertex
Build	GetFlag
Clear	GetTemperature
IsValid	GetHeader
Reset	GetTracks
ResetHistogramPoints	GetHighPt
SetNseg	GetMuons
SetNtrack	GetLastTrack
SetNvertex	GetHistogram
SetFlag	GetWebHistogram
SetTemperature	GetMeasure
SetType	GetMatrix
SetHeader	GetTriggerBits
AddTrack	Class
SetMeasure	Class_Name
SetMatrix	IsA
SetRandomVertex	ShowMembers
GetClosestDistance	Streamer
GetType	StreamerNVirtual
GetNtrack	