

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[ @]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[ @]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[ @]
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[ @]	

TApplication		
kProcessRemotely	fgIsA	fUseMemstat
kDefaultApplicationfArgc		fFiles
kExpression	fArgv	fWorkDir
kDontExit	fAppImp	fdIdleCommand
kExit	flsRunning	fdIdleTimer
kAbort	fReturnFromRun	fSigHandler
fgGraphNeeded	fNoLog	fExitOnException
fgGraphInit	fNoLogo	fAppRemote
fgApplications	fQuit	
Streamer	ProcessFile	QuitOpt
TApplication	Run	InputFiles
operator=	SetIdleTimer	WorkingDirectory
TApplication	RemoveIdleTimer	ClearInputFiles
ProcessRemote	GetIdleCommand	GetAppRemote
Help	StartIdleing	IsRunning
LoadGraphicsLibs	StopIdleing	ReturnFromRun
MakeBatch	ExitOnException	SetReturnFromRun
SetSignalHandler	ApplicationName	LineProcessed
ParseRemoteLine	Show	Terminate
Open	Hide	KeyPressed
Close	Iconify	ReturnPressed
TApplication	Open	TabCompletionHook
@~TApplication	Raise	ExecuteFile
InitializeGraphics	Lower	GetApplications
GetOptions	IsCmdThread	CreateApplication
GetSignalHandler	GetApplicationImp	NeedGraphicsLibs
SetEchoMode	Is	Class
HandleException	Argc	Class_Name
HandleIdleTimer	Argv	IsA
HandleTerminput	Argv	
Init	NoLogOpt	
ProcessLine	NoLogoOpt	

TRint
fgIsA
fNcmd
fDefaultPrompt
fPrompt[64]
fInterrupt
fInputHandler
Streamer
TRint
operator=
ExecLogon
ProcessRemote
ProcessLineNr
TRint
@~TRint
GetPrompt
SetPrompt
SetEchoMode
HandleException
HandleTerminput
PrintLogo
Run
Terminate
Interrupt
TabCompletionHook
Class
Class_Name
IsA

TQObject		
fgAllSignalsBlocked	fListOfSignals	fSignalsBlocked
fgIsA	fListOfConnections	
Streamer	Emit	HasConnection
GetSender	Emit	NumberOfSignals
GetSenderClassName	Emit	NumberOfConnections
ConnectToClass	Emit	Connected
ConnectToClass	Emit	Disconnected
CheckConnectArgs	Emit	Destroyed
CompressName	Emit	ChangedBy
TQObject	Emit	Message
operator=	Emit	Connect
TQObject	Emit	Connect
@~TQObject	Emit	Disconnect
GetListOfClassSignals	Emit	Disconnect
GetListOfSignals	Emit	AreAllSignalsBlocked
GetListOfConnections	Emit	BlockAllSignals
AreSignalsBlocked	Emit	Class
BlockSignals	Connect	Class_Name
CollectClassSignals	Disconnect	IsA
EmitVA	HighPriority	ShowMembers
Emit	LowPriority	