TGWindow

fgCounter	kEditDisableBtnEnal
kEditEnable	kEditDisableKeyEna
kEditDisable	fgIsA
kEditDisableEvent	fParent
kEditDisableGrab	fNeedRedraw
kEditDisableLayout	fName
kEditDisableResize	fEditDisabled
kEditDisableHeight	
kEditDisableWidth	

Streamer	HandleEvent
TGWindow	HandleTimer
TGWindow	HandleIdleEvent
operator=	Move
DoRedraw	Resize
TGWindow	MoveResize
TGWindow	IsMapped
@~TGWindow	IsEditable
GetParent	GetEditDisabled
GetMainFrame	SetEditDisabled
MapWindow	SetEditable
MapSubwindows	MustCleanup
MapRaised	Print
UnmapWindow	SetWindowName
DestroyWindow	GetName
DestroySubwindows	SetName
RaiseWindow	SetMapSubwindows
LowerWindow	IsMapSubwindows
IconifyWindow	GetCounter
ReparentWindow	Class
RequestFocus	Class_Name
SetBackgroundColor	IsA
SetBackgroundPixmap	
HandleExpose	

TGFrame

kDeleteWindowCallbk	fgShadowGC	fX	fOptions
fgInit	fgBckgndGC	fY	fBackground
fgDefaultFrameBackgrd	fgLastClick	fWidth	fEventMask
fgDefaultSelectedBackgrd	fgLastButton	fHeight	fDNDState
fgWhitePixel	fgDbx	fMinWidth	fFE
fgBlackPixel	fgDby	fMinHeight	
fgBlackGC	fgDbw	fMaxWidth	
fgWhiteGC	fgUserColor	fMaxHeight	
fgHilightGC	fgIsA	fBorderWidth	

Streamer	HandleMotion	ReparentWindow	SetX
GetLastClick	HandleKey	MapWindow	SetY
GetSender	HandleFocusChange	MapRaised	SetWidth
Draw3dRectangle	HandleClientMessage	UnmapWindow	SetHeight
DoRedraw	HandleSelection	DrawBorder	SetMinWidth
GetResourcePool	HandleSelectionRequest	DrawCopy	SetMinHeight
GetOptionString	HandleSelectionClear	Activate	SetMaxWidth
StartGuiBuilding	HandleColormapChange	IsActive	SetMaxHeight
TGFrame	HandleDragEnter	IsComposite	SetSize
operator=	HandleDragLeave	IsEditable	Print
GetDefaultFrameBackgrd	HandleDragMotion	SetEditable	SaveUserColor
GetDefaultSelectedBackgrd	HandleDragDrop	SetLayoutBroken	SavePrimitive
GetWhitePixel	ProcessedConfigure	IsLayoutBroken	Delete
GetBlackPixel	ProcessedEvent	SetCleanup	DrawClone
GetBlackGC	SendMessage	SetDragType	DrawClass
GetWhiteGC	ProcessMessage	SetDropType	Dump
GetHilightGC	GetDefaultSize	GetDragType	Inspect
GetShadowGC	Move	GetDropType	SetDrawOption
GetBckgndGC	Resize	GetWidth	SetDNDSource
TGFrame	Resize	GetHeight	SetDNDTarget
TGFrame	MoveResize	GetMinWidth	IsDNDSource
@~TGFrame	GetDefaultWidth	GetMinHeight	IsDNDTarget
DeleteWindow	GetDefaultHeight	GetMaxWidth	GetDNDData
ReallyDelete	GetBackground	GetMaxHeight	HandleDNDDrop
GetEventMask	ChangeBackground	GetSize	HandleDNDPosition
AddInput	SetBackgroundColor	GetX	HandleDNDEnter
RemoveInput	GetForeground	GetY	HandleDNDLeave
HandleEvent	SetForegroundColor	GetBorderWidth	HandleDNDFinished
HandleConfigureNotify	GetOptions	GetFrameElement	Class
HandleButton	ChangeOptions	SetFrameElement	Class_Name
HandleDoubleClick	Layout	Contains	IsA
HandleCrossing	MapSubwindows	GetFrameFromPoint	

TGCanvas

kCanvasNoScroll	
kCanvasScrollHorizo	
kCanvasScrollVertica	
kCanvasScrollBoth	
fgIsA	
fVport	
fHScrollbar	
fVScrollbar	
fScrolling	

Streamer	
TGCanvas	
operator=	
TGCanvas	
@~TGCanvas	
GetContainer	
GetViewPort	
GetHScrollbar	
GetVScrollbar	
AddFrame	
SetContainer	
MapSubwindows	
DrawBorder	
Layout	
ClearViewPort	
GetHsbPosition	
GetVsbPosition	
SetHsbPosition	
SetVsbPosition	
SetScrolling	
GetScrolling	
GetDefaultSize	
ProcessMessage	
SavePrimitive	
Class	
Class_Name	
IsA	

TRootEmbeddedCanvas

fgIsA	
fCWinId	
fCanvasContainer	
fCanvas	
fAutoFit	
fButton	
fDNDTypeList	

Streamer	
HandleContainerButton	
HandleContainerDouble	
HandleContainerConfig	
HandleContainerKey	
HandleContainerMotion	
HandleContainerExpose	
HandleContainerCrossi	
TRootEmbeddedCanvas	
operator=	
TRootEmbeddedCanvas	
@~TRootEmbeddedCan	
AdoptCanvas	
GetCanvas	
GetCanvasWindowId	
GetAutoFit	
SetAutoFit	
SavePrimitive	
HandleDNDDrop	
HandleDNDPosition	
HandleDNDEnter	
HandleDNDLeave	
Class	
Class_Name	
IsA	

TQObject

fgAllSignalsBlocked	fListOfSignals	fSignalsBlocked	
fgIsA	fListOfConnections		

Streamer	BlockSignals	Emit	Message
GetSender	CollectClassSignals	Emit	Connect
GetSenderClassName	EmitVA	Emit	Connect
ConnectToClass	Emit	Emit	Disconnect
ConnectToClass	Emit	Connect	Disconnect
CheckConnectArgs	Emit	Disconnect	AreAllSignalsBlocked
CompressName	Emit	HighPriority	BlockAllSignals
TQObject	Emit	LowPriority	Class
operator=	Emit	HasConnection	Class_Name
TQObject	Emit	NumberOfSignals	IsA
@~TQObject	Emit	NumberOfConnections	ShowMembers
GetListOfClassSignals	Emit	Connected	
GetListOfSignals	Emit	Disconnected	