

TObject		
fgDtorOnly	kCannotPickSingleKey	
fgObjectStackNoContext	fgWrite	
kCanDelete	kInvalidObject	WriteDelete
kMustCleanUp	IsOnHeap	fgIsA
kObjInCanvas	NotDeleted	UniqueID
kIsReference	Zombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@
DoError	GetTitle	operator delete
TObject	HandleTime	operator delete
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete
@-TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive		SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRender	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	GetDrawOpt	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyles	
GetDrawOpt	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[@]	

TVirtualPad				
fgIsA	fResizing			
Streamer	GetWw	HighLight	Range	SetViewer3D
GetSender	GetWh	HasFixedAspectRat	RectoAxis	ShowGuideline
TVirtualPad	GetAbsXlowNDC	IsBatch	RecursiveRender	WaitPrimitive
TVirtualPad	GetAbsYlowNDC	IsBeingResized	DrawAxisUpdate	
AbsCoordinate	GetAbsHNDCEditable	ResetView3D	UtoAbsPixel	
AbsPixeltoX	GetAspectRat	IsRetained	SaveAs	UtoPixel
AbsPixeltoY	GetPhi	IsVertical	SetBatch	VtoPixel
AddExec	GetTheta	Is	SetBorderMode	UtoAbsPixel
BuildLegend	GetUxmin	Modified	SetBorderSize	XtoAbsPixel
cd	GetUymin	OpaqueMove	SetCanvas	XtoPad
Clear	GetUxmax	OpaqueResize	SetCanvasSize	XtoPad
Close	GetUymax	PadtoX	SetCrosshair	XtoPixel
CopyPixmap	GetGridx	PadtoY	SetCursor	YtoPixel
CopyPixmap	GetGridy	Paint	SetDoubleBuffer	CreateToolTip
DeleteExec	GetTickx	PaintBorder	IsEditable	DeleteToolTip
Divide	GetTicky	PaintBox	SetFixedAspectRat	DeleteToolTip
Draw	GetX1	PaintFillArea	SetGrid	CloseToolTip
DrawClassObject	GetX2	PaintFillArea	SetGridx	GetViewer3D
DrawFrame	GetY1	PaintPadFrame	SetGridy	HasViewer3D
ExecuteEvent	GetX2	PaintLine	SetLogx	ReleaseViewer
GetBorderMode	GetListOfPrimitives	PaintLineNDC	SetLogy	GetGLDevice
GetBorderSize	GetListOfExPrimitives	PaintLine3D	SetLogz	SetCopyGLDev
GetCanvasIsPrimitive	PaintLine3D	SetPad	GetPainter	
GetCanvasIsSelected	PaintPolyLine	SetPad	PadInSelection	
GetCanvas	GetPad	PaintPolyLine	SetAttFillPS	PadInHighlight
GetVirtCanvas	GetPadPoint	PaintPolyLine	SetAttLinePS	PushTopLevel
GetEvent	GetPadSave	PaintPolyLine	SetHNDCEditable	PushSelectable
GetEventX	GetSelected	PaintPolyLine	SetAttTextPS	PopTopLevelS
GetEventY	GetView	PaintPolyLine	SetName	Pad
GetFrame	GetLogx	PaintModified	SetSelectedClass	
GetHighLight	GetLogy	PaintText	SetTicks	Class_Name
GetNumber	GetLogz	PaintText	SetTickx	IsA
GetRange	GetMother	PaintTextNDC	SetTicky	ShowMembers
GetRangeAxis	GetName	PaintTextNDC	SetTitle	StreamerVirtu
GetPadPar	GetTitle	PixeltoX	SetTheta	
GetXlowNDC	GetPadPaint	PixeltoY	SetPhi	
GetYlowNDC	GetPixmapID	Pop	SetToolTipText	
GetWNDC	GetView3D	Print	SetVertical	
GetHNDC	HasCrosshair	Print	SetView	

TAttLine			
fgIsA	fLineColor	fLineStyle	fLineWidth
Streamer	DistancetoLine	SetAttLine	SetLineStyle
TAttLine	GetLineColor	SaveLineAttr	SetLineWid
TAttLine	GetLineStyle	SetLineAttr	SetClass
@-TAttLine	GetLineWid	SetLineColor	Class_Name
Copy	Modify	SetLineColor	Alpha

TAttFill		
fgIsA	fFillColor	fFillStyle
Streamer	DistancetoLine	SetAttLine
@-TAttFill	SetFillColor	SetAttLine
Copy	Modify	SetFillColor

TPad						
fgMaxPickDist	fVtoPixel	fHNDC	fPixmapID	fCrosshairPS	fExecs	
kFraming	fXtoAbsPixel	AbsPixeltoX	AbsXlowNDC	GLDevice	fBorderSize	fName
kHori	fXtoPixelk	fPixeltoXk	fAbsYlowNDC	CopyGLDev	fBorderMode	fTitle
kClipFrame	fXtoPixel	fPixeltoX	fAbsWNDC	fEmbedded	fModified	fFrame
kPrintingPS	fYtoAbsPixel	AbsPixeltoY	AbsHNDC	fNumber	fGridx	fView
kCannotMove	fYtoPixelk	fPixeltoYk	fUxmin	fTickx	fGridy	fPadPo
kClearAfter	fXtoPixel	fPixeltoY	fUymin	fTicky	fAbsCoord	fPadVie
fgIsA	fUtoAbsPixel	fXlowNDC	fUxmax	fLogx	fEditable	fViewe
fTip	fUtoPixelk	fYlowNDC	fUymax	fLogy	fFixedAspectRat	
fX1	fUtoPixel	fXUpNDC	fTheta	fLogz	fMother	
fY1	fVtoAbsPixel	fKUpNDC	fPhi	fPadPaint	fCanvas	
fX2	fVtoPixelk	fWNDC	fAspectRatio	fCrosshair	fPrimitives	
Streamer	CopyPixmap	GetAbsHND	GetCanvas	PaintPolyLine	SetHNDCE	XtoAbs
DestroyExternalViewer3D	GetView3D	GetAspectRat	GetVirtCanvas	PaintPolyLine	SetGridy	YtoAbs
DistancetoPrimitive	GetPhi	GetPainter	PaintPolyLine	SetFillStyle	XtoPad	
ExecuteEvent	DivideSquare	SetTheta	GetPadPaint	PaintModified	SetLogx	YtoPad
HideToolTipDraw	GetUxmin	GetPixmapID	PaintText	SetLogy	XtoPixel	
PaintBorderDrawClassObject	GetUymin	Hash	PaintText	SetLogz	YtoPixel	
PaintBorderDrawColor	GetUxmax	HasCrosshair	PaintTextNDC	SetNumber	XYtoAB	
PaintDate	DrawCrosshair	GetUymax	HighLight	PaintTextNDC	SetPad	XYtoPi
SavePrimitive	DrawFrame	GetGridx	HasFixedAspectRat	SetRatio	SetPad	Create
SetBatch	ExecuteEvent	GetGridy	IsBatch	PixeltoX	SetAttFillPS	Delete
TPad	FindObject	GetNumber	IsEditable	PixeltoY	SetAttLinePS	ResetT
operator=	FindObject	GetTickx	IsFolder	PixeltoXY	SetAttMark	SetT
CopyBackgroundPrimitive	UseCurrentStyles	fTicky	IsModified	Pop	SetAttTextPS	3d
CopyBackgroundPrimitive	GetBorderMode	GetX1	IsRetained	Print	SetMaxPickDist	Virtu
DrawDist	GetBorderSize	GetX2	IsVertical	Print	SetName	HasVie
TPad	GetCrosshair	GetY1	Is	Range	SetSelected	Release
TPad	GetCanvasIsEditable	GetY2	Modified	RangeChange	SetTicks	GetBB
@-TPad	GetCanvasIsEditable	GetMaxPickDist	DrawAxisUpdate	RangeAxis	SetTickx	GetBB
AbsCoordinate	GetFrame	GetListOfPrimitives	IsBeingResized	RangeAxis	SetGridy	YtoBB
AbsPixeltoX	GetEvent	GetListOfExPrimitives	PadtoX	RecursiveRender	SetTitle	SetBB
AbsPixeltoY	GetEventX	GetPrimitive	PadtoY	RedrawAxis	SetTheta	SetBB
AbsPixeltoX	GetEventY	GetSelected	Paint	ResetView3D	SetPhi	SetBB
AddExec	GetHighLight	GetPad	PaintBox	ResizePad	SetToolTipText	SetBB
AutoExec	GetRange	GetPadPoint	PaintFillArea	SaveAs	SetVertical	SetBB
Browse	GetRangeAxis	GetPadSave	PaintFillArea	SetBorderMode	SetView	SetBB
BuildLegend	GetPadPar	GetSelected	PaintFillArea	SetBorderSize	SetViewer3D	Record
cd	GetXlowNDC	GetGLDevic	PaintHatche	SetCanvas	SetGLDevic	Record
Clear	GetYlowNDC	GetView	PaintPadFrame	SetCanvasSize	SetCopyGLDevic	ViewP
Clip	GetWNDC	GetView3D	PaintLine	SetCrosshair	ShowGuideline	StartEd
Clip	GetHNDC	GetLogx	PaintLineNDC	SetCursor	Update	Class
ClippingCode	GetWw	GetLogy	PaintLine3D	SetDoubleBuffer	UtoAbsPixel	Class_
ClipPolygon	GetWh	GetLogz	PaintLine3D	SetDrawOpt	UtoAbsPixel	IsA
Close	GetAbsXlowNDC	GetMother	PaintPolyLine	IsEditable	UtoPixel	
Closed	GetAbsYlowNDC	GetName	PaintPolyLine	SetFixedAspectRat	SetRatio	
CopyPixmap	GetAbsWNDC	GetTitle	PaintPolyLine	SetGrid	WaitPrimitive	

TAttBBox2D					
fgIsA					
Streamer	GetBBoxCenter	SetBBoxCenter	GetBBoxY1	Class_Name	StreamerNVirtu
@-TAttBBox2D	SetBBoxCenter	SetBBoxX1	SetBBoxY2	IsA	operator=
Copy	Modify	SetBBoxX1	SetBBoxY1	Class_Name	StreamerNVirtu