

TObject		
fgDtorOnly	kCannotPickSingleKey	
fgObjectStackNoContext	kCanWrite	
kCanDelete	kInvalidObjectWriteDelete	
kMustCleanUp	IsOnHeap	fgIsA
kObjInCanvas	IsNotDeleted	fUniqueId
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@
DoError	GetTitle	operator delete
TObject	HandleTime	operator delete
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistanceToParent	IsActive	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRead	Delete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOptions	GetObjectStat
FindObject	SetUniqueId	SetObjectStat
FindObject	UseCurrentStyle	
GetDrawOptions	Write	Class_Name
GetUniqueId	Write	IsA
GetName	operator new	
GetIconName	operator new@	[@]

TNamed	
fgIsA	
fName	
fTitle	
Streamer	
TNamed	
TNamed	
TNamed	
TNamed	
operator=	
@~TNamed	
Clear	
Clone	
Compare	
Copy	
FillBuffer	
GetName	
GetTitle	
Hash	
IsSortable	
SetName	
SetNameTitle	
SetTitle	
Is	
Print	
Sizeof	
Class	
Class_Name	
IsA	

TVirtualStreamerInfo		
fgCanDelete	kDouble32	kSkipL
fgOptimize	kUChar	kSkipP
fgStreamMemory	kUShort	kConv
fgInfoFactory	UInt	kConvL
kCannotOptimize	kLong	kConvP
kIgnoreTObject	kBits	Streamer
kRecovered	kLong64	kSTLstring
kNeedCheck	kULong64	kStreamer
kIsCompiled	kBool	kStreamLoop
kBuildOldUsed	kFloat16	kCache
kBuildRunning	kObject	kArtificial
kBase	kAny	kCacheNew
kOffsetL	kObjectp	kCacheDelete
kOffsetP	kObjectP	kNeedObjectFor
kCounter	kTString	kMissing
kCharStar	kTObject	fgIsA
kChar	kTNamed	fOptimized
kShort	kAnyp	flsBuilt
kInt	kAnyP	flsCompiled
kLong	kAnyPnoVT	
kFloat	kSTLp	
kDouble	kSkip	
Streamer	GetElem	SetClassVersion
TVirtualStreamerInfo	GetElement	SetStreamMemory
operator=	GetElements	TagFile
ResetIsCompiled	Offset	Update
SetIsCompiled	GetOffset	GetElementCount
TVirtualStreamerInfo	GetInfo	GetElementCount
TVirtualStreamerInfo	GetInfo	CanOptimize
@~TVirtualStreamerInfo	GetStreamMemory	
Build	GetNumber	Optimize
BuildCheck	GetSize	CanDelete
BuildEmulate	GetStreamMemory	SetCanDelete
BuildOld	IsBuilt	SetFactory
BuildFor	IsCompiled	GenEmulatedProxy
CallShowMembers	IsOptimized	GenEmulatedClass
Clear	IsRecovered	GenExplicitProxy
CompareContent		GenExplicitClass
Compile	NewInfo	Factory
ForceWriteInNew		Class
GenerateHeaderFile	AnyWay	Class_Name
GetActualClass	Destructor	IsA
GetClass	DeleteArray	
GetCheckSum	GetCheckSum	
GetClassVersion	GetClass	

TStreamerInfo		
fChecksum	fWriteMemory	kUShort
fClassVersion	fWriteMemory	kUShort
fOnFileClassVersion	kUShort	kSkipP
fNumber	kCannotOptimize	kConv
fSize	kIgnoreTObject	kConvL
fNdata	kRecovered	kBits
fNfulldata	kNeedCheck	kLong64
fNslots	kIsCompiled	kULong64
fComp	kBuildOldUsed	kBool
fCompOpt	kBase	kFloat16
fCompFull	kOffsetL	kObject
fClass	kOffsetP	kAny
fElements	kCounter	kObjectp
fOldVersion	kCharStar	kObjectP
fNVirtualInfo	kChar	kTString
fVirtualInfo	kUShort	kTObject
fLiveCount	kInt	kTNamed
fReadObject	kUShort	kAnyp
fReadMemory	kUShort	kAnyP
fReadMemory	kUShort	kAnyPnoVT
fWriteObject	kDouble32	kSTLp
PrintValueArray	ComputeSize	GetOffset
GenerateIncHeaderFile	ReadWrite	GetOldVersion
GenerateDeleteHeaderFile	GenerateHeaderFile	ReadWrite
InsertArtificialElements	GetActualSize	ReadBuffer
DestructorInfo	GetClass	GetSizeElement
TStreamerInfo	GetCheckSum	GetStreamMemory
operator=	GetCheckSum	GetStreamMemory
AddReadAccess	GetClassVersion	GetTypeInfo
AddWriteAccess	GetDataMember	GetTypeInfo
AddReadMemory	GetUShort	GetTypeInfo
AddWriteMemory	GetUShort	GetTypeInfo
TStreamerInfo	GetElement	GetTypedValue
TStreamerInfo	GetElement	GetTypedValue
@~TStreamerInfo	GetReadMemory	GetTypeInfo
Build	GetReadObject	GetTypeInfo
BuildCheck	GetWriteMemory	GetTypeInfo
BuildEmulate	GetWriteObject	GetTypeInfo
BuildOld	GetNdata	MatchLegacy
BuildFor	GetNelement	NewInfo
CallShowMembers	GetNumber	New
Clear	GetLength	NewArray
Clone	GetMethod	Destructor
CompareContent	GetNewTypeInfo	DeleteArray
Compile	GetOffset	PrintValue