

## **TTableRange**

**fgIsA**  
**fXtl**  
**fYtl**  
**fXbr**  
**fYbr**

**Streamer**  
**TTableRange**  
**@~TTableRange**  
**Print**  
**operator==**  
**Class**  
**Class\_Name**  
**IsA**  
**ShowMembers**  
**StreamerNVirtual**