

**TIterator****fgIsA**

Streamer  
**TIterator**  
**TIterator**  
operator=  
**@~TIterator**  
GetCollection  
GetOption  
Next  
Reset  
**operator()**  
operator@!=  
**operator==**  
operator\*  
Class  
Class\_Name  
IsA

**TTreeFriendLeafIter****fTree**  
**fLeafIter**  
**fTreeIter**  
**fDirection**  
**fgIsA**

Streamer  
**TTreeFriendLeafIter**  
**TTreeFriendLeafIter**  
**TTreeFriendLeafIter**  
**@~TTreeFriendLeafIter**  
operator=  
operator=  
**GetCollection**  
**GetOption**  
**Next**  
**Reset**  
operator@!=  
operator@!=  
operator\*  
Class  
Class\_Name  
IsA