

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[@]	

TVirtualPacketizer	
kEstOff	fProgressPerf
kEstCurrent	fProcTimeLast
kEstAverage	fActWrksLast
fMinPacketTime	fEvtRateLast
fMaxPacketTime	fMBsReadLast
fConfigParams	fEffSessLast
fSlaveStats	fAWLastFill
fProgressStatus	fReportPeriod
fProgress	fUseEstOpt
fTotalEntries	fValid
fFailedPackets	fStop
fStartTime	fDataSet
fInitTime	kIsInitializing
fProcTime	kIsDone
fTimeUpdt	kIsTree
fCircProg	fgIsA
fCircN	
TVirtualPacketizer	GetBytesRead
TVirtualPacketizer	GetReadCalls
operator=	GetCumProcTime
CreateNewPacket	GetInitTime
GetEntries	GetProcTime
HandleTimer	GetProgressPerf
@~TVirtualPacketizer	GetConfigParams
AssignWork	MarkBad
IsValid	AddProcessed
GetEntriesProcessed	GetStatus
GetEstEntriesProcessed	GetProgressStatus
GetCurrentRate	SetTotalEntries
GetTotalEntries	GetSlaveStats
GetNextPacket	GetActiveWorkers
SetInitTime	Class
StopProcess	Class_Name
GetFailedPackets	IsA
SetFailedPackets	ShowMembers
AddWorkers	