

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[[@]
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[[@]	

TVirtualProofPlayer	
kIsSubmerger	kAborted
kFinished	fgIsA
kStopped	
TVirtualProofPlayer	Progress
@~TVirtualProofPlayer	Progress
Process	Feedback
Process	CreateDrawFeedbackOption
JoinProcess	SetDrawFeedbackOption
Finalize	DeleteDrawFeedbackOption
Finalize	GetNextPacket
DrawSelect	ReinitSelector
GetDrawArgs	UpdateAutoBin
HandleGetTreeHeader	MergeOutput
HandleRecvHisto	IsClient
StopProcess	GetExitStatus
AddInput	SetExitStatus
ClearInput	GetEventsProcessed
GetOutput	AddEventsProcessed
GetOutputList	GetProgressStatus
GetInputList	SetDispatchTimer
GetListOfResults	SetStopTimer
AddQueryResult	SetInitTime
GetCurrentQuery	GetCacheSize
GetQueryResult	GetLearnEntries
RemoveQueryResult	UpdateProgressInfo
SetCurrentQuery	GetPacketizer
SetMaxDrawQueries	SetOutputFilePath
RestorePreviousQuery	SavePartialResults
AddOutputObject	Create
AddOutput	Class
StoreOutput	Class_Name
StoreFeedback	IsA
Progress	ShowMembers
Progress	Streamer
Progress	StreamerNVirtual
Progress	

TQObject	
fgAllSignalsBlocked	fListOfConnections
fgIsA	fSignalsBlocked
fListOfSignals	
Streamer	Emit
GetSender	Emit
GetSenderClassName	Emit
ConnectToClass	Emit
ConnectToClass	Emit
CheckConnectArgs	Connect
CompressName	Disconnect
TQObject	HighPriority
operator=	LowPriority
TQObject	HasConnection
@~TQObject	NumberOfSignals
GetListOfClassSignals	NumberOfConnections
GetListOfSignals	Connected
GetListOfConnections	Disconnected
AreSignalsBlocked	Destroyed
BlockSignals	ChangedBy
CollectClassSignalList	Message
EmitVA	Connect
Emit	Connect
Emit	Disconnect
Emit	Disconnect