

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitivePaint		SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[@]	

TNamed
fgIsA
fName
fTitle
Streamer
TNamed
TNamed
TNamed
TNamed
operator=
@~TNamed
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA

TShape
fNumber
fVisibility
fMaterial
fgIsA
FillBuffer3D
GetBasicColor
ShapeDistancetoPrimitive
TShape
TShape
TShape
operator=
@~TShape
GetBuffer3D
GetMaterial
GetNumber
GetVisibility
Paint
SetName
SetPoints
SetVisibility
TransformPoints
Class
Class_Name
IsA
ShowMembers

TXTRU	
fNxy	kConcaveCCW
fNxyAlloc	kConcaveCW
fNz	kUncheckedZ
fNzAlloc	kMalformedZ
fXvtx	kConvexIncZ
fYvtx	kConvexDecZ
fZ	kConcaveIncZ
fScale	kConcaveDecZ
fX0	fPolygonShape
fY0	fZOrdering
kUncheckedXY	fSplitConcave
kMalformedXY	fgIsA
kConvexCCW	
kConvexCW	
TXTRU	GetZ
TXTRU	GetScale
TXTRU	GetX0
@~TXTRU	GetY0
operator=	Print
Copy	Sizeof3D
DefineSection	SplitConcavePoly
DefineVertex	TruncateNxy
DistancetoPrimitiveTruncateNz	
GetBuffer3D	CheckOrdering
GetNxy	SetPoints
GetNz	DumpPoints
GetOutlinePointX	DumpSegments
GetOutlinePointY	DumpPolygons
GetSectionX0	Class
GetSectionY0	Class_Name
GetSectionScale	IsA
GetSectionZ	ShowMembers
GetXvtx	
GetYvtx	

TAttLine
fgIsA
fLineColor
fLineStyle
fLineWidth
Streamer
TAttLine
TAttLine
@~TAttLine
Copy
DistancetoLine
GetLineColor
GetLineStyle
GetLineWidth
Modify
ResetAttLine
SaveLineAttributes
SetLineAttributes
SetLineColor
SetLineColorAlpha
SetLineStyle
SetLineWidth
Class
Class_Name
IsA
ShowMembers
StreamerNVirtual

TAttFill
fgIsA
fFillColor
fFillStyle
Streamer
TAttFill