

TGWindow	
fgCounter	kEditDisableBtnEna
kEditEnable	kEditDisableKeyEna
kEditDisable	fgIsA
kEditDisableEvent	fParent
kEditDisableGrabf	NeedRedraw
kEditDisableLayout	fName
kEditDisableResize	fEditDisabled
kEditDisableHeight	
kEditDisableWidth	
Streamer	HandleEvent
TGWindow	HandleTimer
TGWindow	HandleIdleEvent
operator=	Move
DoRedraw	Resize
TGWindow	MoveResize
TGWindow	IsMapped
@~TGWindow	IsEditable
GetParent	GetEditDisabled
GetMainFrame	SetEditDisabled
MapWindow	SetEditable
MapSubwindows	MustCleanup
MapRaised	Print
UnmapWindow	SetWindowName
DestroyWindow	GetName
DestroySubwindows	GetName
RaiseWindow	SetMapSubwindows
LowerWindow	IsMapSubwindows
IconifyWindow	GetCounter
ReparentWindow	Class
RequestFocus	Class_Name
SetBackgroundColor	
SetBackgroundPixmap	
HandleExpose	

TGFrame					
kDeleteWindowClass	fgSh		fX		fOptions
fgInit	fgBckgndGC		fY		fBackground
fgDefaultFrameBackgndClick			fWidth		fEventMask
fgDefaultSelectedBackgndButton			fHeight		fDNDState
fgWhitePixel	fgDbx		fMinWidth		fFE
fgBlackPixel	fgDby		fMinHeight		
fgBlackGC	fgDbw		fMaxWidth		
fgWhiteGC	fgUserColor		fMaxHeight		
fgHilightGC	fgIsA		fBorderWidth		
Streamer	HandleMotion	ReparentWindow	SetX		
GetLastClick	HandleKey	MapWindow	SetY		
GetSender	HandleFocusChange	MapRaised	SetWidth		
Draw3dRectangle	HandleClientMessage	UnmapWindow	SetHeight		
DoRedraw	HandleSelection	DrawBorder	SetMinWidth		
GetResourcePool	HandleSelectionRequest	DrawCopy	SetMinHeight		
GetOptionString	HandleSelectionChange	Activate	SetMaxWidth		
StartGuiBuilding	HandleColormapChange	Deactive	SetMaxHeight		
TGFrame	HandleDragEnter	IsComposite	SetSize		
operator=	HandleDragLeave	IsEditable	Print		
GetDefaultFrameBackgndMotion	SetEditable		SaveUserColor		
GetDefaultSelectedBackgndDrop	SetLayoutBroken	SavePrimitive			
GetWhitePixel	ProcessedConfig	IsLayoutBroken	Delete		
GetBlackPixel	ProcessedEvent	SetCleanup	DrawClone		
GetBlackGC	SendMessage	SetDragType	DrawClass		
GetWhiteGC	ProcessMessage	SetDropType	Dump		
GetHilightGC	GetDefaultSize	GetDragType	Inspect		
GetShadowGC	Move	GetDropType	SetDrawOption		
GetBckgndGC	Resize	GetWidth	SetDNDSource		
TGFrame	Resize	GetHeight	SetDNDTarget		
TGFrame	MoveResize	GetMinWidth	IsDNDSource		
@~TGFrame	GetDefaultWidth	GetMinHeight	IsDNDTarget		
DeleteWindow	GetDefaultHeight	GetMaxWidth	GetDNDData		
ReallyDelete	GetBackground	GetMaxHeight	HandleDNDDrop		
GetEventMask	ChangeBackground	GetSize	HandleDNDPosition		
AddInput	SetBackgroundColor	GetX	HandleDNDEnter		
RemoveInput	GetForeground	GetY	HandleDNDLeave		
HandleEvent	SetForegroundColor	GetBorderWidth	HandleDNDFinished		
HandleConfigureNotify	GetOptions	GetFrameElement	Class		
HandleButton	ChangeOptions	SetFrameElement	Class_Name		
HandleDoubleClick	Layout	Contains	IsA		
HandleCrossing	MapSubwindows	GetFrameFromPoint			

TGCanvas	TRootEmbeddedCanvas
kCanvasNoScroll	fgIsA
kCanvasScrollHorizontal	fCWinId
kCanvasScrollVertical	fCanvasContainer
kCanvasScrollBoth	fCanvas
fgIsA	fAutoFit
fVport	fButton
fHScrollbar	fDNDTypeList
fVScrollbar	
fScrolling	
Streamer	Streamer
	HandleContainerButton
	HandleContainerDoubleClick
TGCanvas	HandleContainerConfig
operator=	HandleContainerKey
TGCanvas	HandleContainerMotion
@~TGCanvas	HandleContainerExpose
GetContainer	HandleContainerCrossing
GetViewPort	TRootEmbeddedCanvas
GetHScrollbar	operator=
GetVScrollbar	TRootEmbeddedCanvas
AddFrame	@~TRootEmbeddedCanvas
SetContainer	AdoptCanvas
MapSubwindows	GetCanvas
DrawBorder	GetCanvasWindowId
Layout	GetAutoFit
ClearViewPort	SetAutoFit
GetHsbPosition	SavePrimitive
GetVsbPosition	HandleDNDDrop
SetHsbPosition	HandleDNDPosition
SetVsbPosition	HandleDNDEnter
SetScrolling	HandleDNDLeave
GetScrolling	Class
GetDefaultSize	Class_Name
ProcessMessage	IsA
SavePrimitive	
Class	
Class_Name	
IsA	

TQObject			
fgAllSignalsBlocked	fListOfSignals	fSignalsBlocked	
fgIsA	fListOfConnections		
Streamer	BlockSignals	Emit	Message
GetSender	CollectClassSignals	BlockSignals	Connect
GetSenderClassName	emitVA	Emit	Connect
ConnectToClass	Emit	Emit	Disconnect
ConnectToClass	Emit	Connect	Disconnect
CheckConnectArgs	Emit	Disconnect	AreAllSignalsBlocked
CompressName	Emit	HighPriority	BlockAllSignals
TQObject	Emit	LowPriority	Class
operator=	Emit	HasConnection	Class_Name
TQObject	Emit	NumberOfSignals	IsA
@~TQObject	Emit	NumberOfConnections	ShowMembers
GetListOfClassSignals	Finals	Connected	
GetListOfSignals	Emit	Disconnected	