

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
@~TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[@]	

TSlave	
kMaster	fProtocol
kSlave	fSocket
kInvalid	fProof
kActive	fInput
kInactive	fBytesRead
kOutputRequested	fRealTime
fgTXSlaveHook	fCpuTime
fName	fSlaveType
fImage	fStatus
fProofWorkDir	fParallel
fWorkDir	fMsd
fUser	fSessionTag
fGroup	fROOTVers
fPort	fArchComp
fOrdinal	fgIsA
fPerIdx	
TSlave	GetProtocol
TSlave	GetSocket
OldAuthSetup	GetProof
Init	GetBytesRead
operator=	GetRealTime
Create	GetCpuTime
TSlave	GetSlaveType
FlushSocket	GetStatus
Init	GetParallel
Interrupt	GetMsd
Ping	GetSessionTag
SendCoordinator	GetInputHandler
SendGroupPriority	SetInputHandler
SetAlias	GetArchCompiler
SetSocket	GetROOTVersion
SetStatus	IsValid
StopProcess	Print
@~TSlave	SetupServ
Close	SetInterruptHandler
Compare	SetArchCompiler
IsSortable	SetROOTVersion
GetName	SetSessionTag
GetImage	SetTXSlaveHook
GetProofWorkDir	Touch
GetWorkDir	Class
GetUser	Class_Name
GetGroup	IsA
GetPort	ShowMembers
GetOrdinal	
GetPerIdx	