

TGCompositeFrame	
fgDefaultHints	fLayoutBroken
fgIsA	fMustCleanup
fLayoutManager	fMapSubwindows
fList	
Streamer	AddFrame
TGCompositeFrame	RemoveAll
operator=	RemoveFrame
TGCompositeFrame	ShowFrame
TGCompositeFrame	HideFrame
@~TGCompositeFrame	GetState
GetList	IsVisible
GetDefaultWidth	IsVisible
GetDefaultHeight	IsArranged
GetDefaultSize	IsArranged
GetFrameFromPoint	IsComposite
TranslateCoordinates	IsEditable
MapSubwindows	SetEditable
Layout	SetLayoutBroken
HandleButton	IsLayoutBroken
HandleDoubleClick	SetEditDisabled
HandleCrossing	SetCleanup
HandleMotion	MustCleanup
HandleKey	Cleanup
HandleFocusChange	SetMapSubwindows
HandleSelection	IsMapSubwindows
HandleDragEnter	Print
HandleDragLeave	ChangeSubframesBack
HandleDragMotion	SavePrimitive
HandleDragDrop	SavePrimitiveSubframe
ChangeOptions	Class
ProcessMessage	Class_Name
GetLayoutManager	IsA
SetLayoutManager	
FindFrameElement	

TGMainFrame	
kDontCallClose	fWMX
fgIsA	fWMY
fDNDTypeList	fWMWidth
fBindList	fWMHeight
fWindowName	fWMMinWidth
fIconName	fWMMinHeight
fIconPixmap	fWMMaxWidth
fClassName	fWMMaxHeight
fResourceName	fWMWidthInc
fMWMValue	fWMHeightInc
fMWMFuncs	fWMInitState
fMWMInput	
Streamer	SetMWMHints
GetMWMvalueString	SetWMPosition
GetMWMfuncString	SetWMSize
GetMWMinpString	SetWMSizeHints
TGMainFrame	SetWMState
operator=	BindKey
TGMainFrame	RemoveBind
@~TGMainFrame	GetBindList
HandleKey	GetWindowName
HandleClientMessage	GetIconName
HandleSelection	GetIconPixmap
HandleSelectionRequest	GetClassHints
HandleButton	GetMWMHints
HandleMotion	GetWMPosition
SaveFrameAsCodeOnly	GetWMSize
SendMessage	GetWMSizeHints
CloseWindow	GetWMState
DontCallClose	SavePrimitive
SetWindowName	SaveSource
SetIconName	Class
SetIconPixmap	Class_Name
SetIconPixmap	IsA
SetClassHints	

TGTransientFrame
kCenter
kLeft
kRight
kTop
kBottom
kTopLeft
kTopRight
kBottomLeft
kBottomRight
fgIsA
fMain
Streamer
TGTransientFrame
operator=
TGTransientFrame
CenterOnParent
GetMain
SavePrimitive
SaveSource
Class
Class_Name
IsA
ShowMembers

TTreeInput
fgIsA
fTEVars
fTECuts
fOk
fCancel
fStrvars
fStrcuts
Streamer
TTreeInput
operator=
TTreeInput
@~TTreeInput
ProcessMessage
Class
Class_Name
IsA