

TObject		
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	fUniqueID
kIsReferenced	kZombie	fBits
kHasUUID	kBitMask	
Streamer	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[[@]
@-TObject	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	
GetIconName	operator new@[[@]	

TNamed
fgIsA
fName
fTitle
Streamer
TNamed
TNamed
TNamed
TNamed
operator=
@-TNamed
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA

TVirtualStreamerInfo		
fgCanDelete	kDouble32	kSkipL
fgOptimize	kUChar	kSkipP
fgStreamMemberWis	kShort	kConv
fgInfoFactory	kUInt	kConvL
kCannotOptimize	kULong	kConvP
kIgnoreTObjectStre	kBits	kSTL
kRecovered	kLong64	kSTLstring
kNeedCheck	kULong64	kStreamer
kIsCompiled	kBool	kStreamLoop
kBuildOldUsed	kFloat16	kCache
kBuildRunning	kObject	kArtificial
kBase	kAny	kCacheNew
kOffsetL	kObjctP	kCacheDelete
kOffsetP	kObjectP	kNeedObjectForVirtua
kCounter	kTString	kMissing
kCharStar	kTObject	fgIsA
kChar	kTNamed	fOptimized
kShort	kAnyp	fIsBuilt
kInt	kAnyP	fIsCompiled
kLong	kAnyPnoVT	
kFloat	kSTLp	
kDouble	kSkip	
Streamer	GetElem	SetClassVersion
TVirtualStreamerInf	GetElement	SetStreamMemberWis
operator=	GetElements	TagFile
ResetIsCompiled	GetOffset	Update
SetIsCompiled	GetOffset	GetElementCounterSta
TVirtualStreamerInf	GetElementOffset	GetElementCounter
TVirtualStreamerInf	GetOldVersion	CanOptimize
@-TVirtualStreamed	GetOnFileClassVers	SetStreamMemberWis
Build	GetNumber	Optimize
BuildCheck	GetSize	CanDelete
BuildEmulated	GetStreamerElemen	CanDelete
BuildOld	IsBuilt	SetFactory
BuildFor	IsCompiled	GenEmulatedProxy
CallShowMembers	IsOptimized	GenEmulatedClassStr
Clear	IsRecovered	GenExplicitProxy
CompareContent	Is	GenExplicitClassStrea
Compile	NewInfo	Factory
ForceWriteInfo	New	Class
GenerateHeaderFile	NewArray	Class_Name
GetActualClass	Destructor	IsA
GetClass	DeleteArray	
GetCheckSum	SetCheckSum	
GetClassVersion	SetClass	